Wave 2 – User Acceptance Testing (UAT) Scenario Workshop – Project Costing (PC)/ Primavera

February 18, 2015
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February 18, 2015
Purpose and Expected Outcome

- **Purpose:**
  - The Purpose of this Workshop is to review the testing scenarios planned for Wave 2 User Acceptance Testing (UAT) – this is part of BUSN242. Our goal is to solicit additional testing scenarios from departments to ensure we have adequately covered the complete business process for each area.

- **Expected Outcome:**
  - Conduct workshops and capture feedback for additional departmental UAT Scenarios.
Review BUSN242 Response Template

- Open Response Template on Desktop
Wave 2 FI$Cal Project Costing Overview

Project Costing enables the user to plan projects and gather FI$Cal financial and statistical data to organize information, and maximize the use project management, analysis, reporting, and accounting.

Project Cost is composed of the following processes:

- PC1 Create/Maintain Projects
- PC2 Create/Maintain Project Budgets
- PC3 Collect/Price/Distribute Project Costs.

Note: These processes include the creation of new projects within PeopleSoft and Primavera – EPPM (P6) and from supporting external systems. Project Budgets will be received from supporting business processes occurring in Hyperion, PeopleSoft Commitment Control, and PeopleSoft Grants.
Wave 2 FI$Cal Project Costing Overview

Benefits of Using Project Costing:

- Standardize project reporting capability across departments
- Reduce Plan of Financial Adjustment (PFA) reclassification entries – Funds Distribution functionality in Project Costing allows source and target rules to be defined.
- Validate that transactions will pass budget checking prior to entering and doing a budget check. Better budgets control prior to Project Costing Cost Collection.
- Adopt a single Statewide General Ledger eliminating the need for reconciliation between multiple systems.
- Centralize a repository for project transactions and data
Create and Maintain Project Budget (PC 1 & PC2)

Create & Maintain Projects & Project Budgets

- Non-PeopleSoft systems include Hyperion Planning and Departmental legacy systems. Setup of these mappings should be one time as each new interface is established.
- Interfaces will be set up to run on a nightly batch schedule at a minimum. Ad hoc capability to run interfaces will also be granted to some users when needed for high urgency.
- Projects interfaced externally to PeopleSoft will in most cases require some additional details not available in the originating system.

Project Accounting

1. Start
2. Map fields from Non-PeopleSoft Systems
3. Run Load Interface
4. Refine Project Details as needed
5. Create New Project
6. Define/Update General Information
7. Establish/Update Project Activities
8. Define Project Activities to define work breakdown structure of tasks. Parent and Subactivities can be established. Transactions will occur at the lowest Activity level established.
9. Funds Distribution

Projects are created either directly online in PeopleSoft, or interfaced from supporting Fi$Cal systems.
Create and Maintain Project Budget (PC 1 & PC2)

Create/Maintain Projects & Project Budgets

A → Establish Funds Distribution Rule
C
B

PC Project Processor

Establish rule by project and all activities or by Project with a specified activity. Define the following:
- Incoming transactions
- Burdening Rules for Source Rows
- Criteria for Target Row Sequence
- Project Costing Criteria for Target
- Budget Check and Reversal Rules

PC Project Processor

B → LOF Budget Process?

Yes

PSFT/Hyperion Interface

Create/Update Project in Hyperion

Hyperion/PSFT Interface

Budget Posted in KK

PC Interface

Project Budget Established in PC

No

Enter Budget Details into Grant Proposal/Award

Enter Budget in KK

Project Budget Established in PC

Grant Related Budget?

Yes

Enter Dept. Budget in PeopleSoft

No

KK Interface

PC 3 Collect, Distribute, and Price Costs
Create and Maintain Project Budget (PC2)

Create & Maintain Projects – Create and Maintain Funds Distribution Rules

- **Establish Funds Distribution Rule**
  - Establish rule by project and all activities, or by Project with a specified activity.

- **Define criteria for incoming transactions**
  - Define incoming transactions by selecting identifiable information such as specific Chart of Account values.

- **Define Burdening Rules for Source Rows**
  - Define criteria for applying an additional overhead charge on selected incoming transactions prior to applying target rules.

- **Define Criteria for Target Row Sequences**
  - Define the threshold amounts, start and end dates for the sequence, description and status for the sequence.

- **Define Project Costing Criteria for Target Rows**
  - Define the percentage rates, analysis types, and other project accounting chart fields to be applied to the target rows.

- **Define Budget Check and Reversal Rules**
  - For each target row defined, indicate whether a reversing entry to adjust the source row is needed and if the reversing transaction needs to be budget checked.

- **End**
Create and Maintain Project Budget (PC2)
Collect Distribute & Price Process (PC3)

PC3 - Collect, Distribute & Price Cost - Cost Collection

1. Retrieves posted journal lines for use in Project Costing
2. Run Retrieve from KK
3. Run GL to PC Interface from KK
4. Dispatched Purchase Orders/Encumbrances from Procurement
5. Run PO to PC
6. Run Payables to PC Interface
7. Posted vouchers from Accounts Payable
8. Run PO adjustments to PC Interface
9. Posted Time data from Labor Distribution
10. Run Time and Labor to PC Interface
11. Via Component Interface or Custom Inbound Interface
12. Load Third Party Transaction
13. Funct Dist. or Rare Sets Defined?
   - Yes → B
   - No
14. Is Customer Contract linked to Project?
   - No
   - Yes → End
15. Primary transaction table in Project Costing (PROJ_RESOURCE)
Collect Distribute & Price Process (PC3)

PC3 - Collect, Distribute & Price Cost - Funds Distribution and Pricing

- Distributes costs by applying rules to incoming transactions and assigning funds accordingly.
- Calculates costs such as overhead from source rows if Rate Set defined.
- Checks Funds Distribution rules against the assigned budget to confirm availability of appropriation authority and proper transaction accounting.
- If Customer Contract linked to Project?
  - Yes: Run PO to PC.
  - No: End

- Run Funds Distribution
- Calculate Overhead Costs as applicable
- Run Budget Checking
- Run Pricing
- Run CA Limits
- Capital Project?
  - Yes: Run PO to PC
  - No: Run Process Project Accounting
- Summarizes rows for enhanced reporting performance.
- Make data available to Primavera and Hyperion for analysis.
# Wave 2 UAT Scenarios

<table>
<thead>
<tr>
<th>Business Process</th>
<th>UAT Scenario</th>
<th>Brief Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>PC1 - Create and Maintain Project</td>
<td>Create project team members,</td>
<td>Create a project by identifying resources, revises PC cost est. &amp; calculate projection. Create Project</td>
</tr>
<tr>
<td></td>
<td>Revise Project Cost Estimate Schedule</td>
<td>Revises PC cost est. &amp; calculate projection. Create Project</td>
</tr>
<tr>
<td></td>
<td>Calculate Workload Projections,</td>
<td>Assign Resource to Project and calculate workload by program using budget hours and dollars</td>
</tr>
<tr>
<td></td>
<td>Assign Resource to Project</td>
<td>Assign Resource to Project and calculate workload by program using budget hours and dollars</td>
</tr>
<tr>
<td></td>
<td>MS Project Import/Export</td>
<td>Exchange data with standard industry construction scheduling software</td>
</tr>
<tr>
<td></td>
<td>Run Report for Maintain Project</td>
<td>Update to Wave 1 Project Listing Report</td>
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</tbody>
</table>
# Wave 2 UAT Scenarios

<table>
<thead>
<tr>
<th>Business Process</th>
<th>UAT Scenario</th>
<th>Brief Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>PC2 - Create &amp; Maintain Project Budgets</td>
<td>Cost Collect - Budget Journal</td>
<td>Cost Collection - Budget Journals</td>
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<tr>
<td>PC2 - Create &amp; Maintain Project Budgets</td>
<td>Run Report for Budget</td>
<td>Encumbrance Detail Report Including Contract balances (046)</td>
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</tbody>
</table>
# Wave 2 UAT Scenarios

<table>
<thead>
<tr>
<th>Business Process</th>
<th>UAT Scenario</th>
<th>Brief Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>PC3 - Collect, Distribute, &amp; Price Costs</td>
<td>Budget Check Voucher</td>
<td>Users to post a grant to multiple appropriations and funding sources.</td>
</tr>
<tr>
<td>PC3 - Collect, Distribute, &amp; Price Costs</td>
<td>Labor Distribution Cost Collection Process</td>
<td>Track hours expended &amp; automatically generate billing rates based on item quantities or calculations (e.g., hours).</td>
</tr>
<tr>
<td>PC3 - Collect, Distribute, &amp; Price Costs</td>
<td>Process Funds Distribution</td>
<td>Process Fund Distribution</td>
</tr>
<tr>
<td>PC3 - Collect, Distribute, &amp; Price Costs</td>
<td>Inbound interface to Add/Update Rate Sets</td>
<td>Inbound interface to Add/Update Rate Sets</td>
</tr>
</tbody>
</table>
## Wave 2 UAT Scenarios – DGS Specific

<table>
<thead>
<tr>
<th>Business Process</th>
<th>UAT Scenario</th>
<th>Brief Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>PC1 - Create and Maintain Project</td>
<td>Create PC Resource Assignment</td>
<td>Resource Assignment</td>
</tr>
</tbody>
</table>
# Wave 2 UAT Scenarios – DGS Specific

<table>
<thead>
<tr>
<th>Business Process</th>
<th>UAT Scenario</th>
<th>Brief Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>PC2 - Create &amp; Maintain Project Budgets</td>
<td>Create a new project with two CANs, split percentage</td>
<td>Create a new ARF project with two CANs split for State and Federal</td>
</tr>
<tr>
<td>PC2 - Create &amp; Maintain Project Budgets</td>
<td>Create Events Redirection of Fund for ARF Deficit Recovery</td>
<td>Create Events - Prepayment and ARF Assessment Fee invoice and revenue will be generated</td>
</tr>
<tr>
<td>PC2 - Create &amp; Maintain Project Budgets</td>
<td>Customer Account # (CAN) Change in project</td>
<td>Change CAN # in a project</td>
</tr>
<tr>
<td>PC2 - Create &amp; Maintain Project Budgets</td>
<td>Labor Exception Report Revenue Exception Report Supplier Invoice Exception Report DGS CWIP Reconciliation Report DGS Labor Summary &amp; Op Exp Detail Report</td>
<td>All rejected items from load time process need to be fixed All rejected items from revenue generation process need to be fixed All rejected items from supplier invoice transferring process need to be fixed Process Month end interface and Mass Allocation Key Vendor Invoice in AP and key time charge in PAL</td>
</tr>
</tbody>
</table>
## Wave 2 UAT Scenarios – DGS Specific

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<tr>
<th>Business Process</th>
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</thead>
<tbody>
<tr>
<td>PC3 - Collect, Distribute, &amp; Price Costs</td>
<td>Inbound interface for PC to create Project Transactions for DGS Billing Code related transactions,</td>
<td>PC to create Project Transactions for DGS Billing Code related transactions is processed.</td>
</tr>
<tr>
<td>PC3 - Collect, Distribute, &amp; Price Costs</td>
<td>Create a pre-approved usage Batch</td>
<td>Usage batch created</td>
</tr>
<tr>
<td>PC3 - Collect, Distribute, &amp; Price Costs</td>
<td>Transfer usage cost/revenue to project</td>
<td>Usage cost/revenue posted to project</td>
</tr>
<tr>
<td>PC3 - Collect, Distribute, &amp; Price Costs</td>
<td>Generate an project invoice</td>
<td>Create a new invoice for ARF and SRF projects</td>
</tr>
<tr>
<td>PC3 - Collect, Distribute, &amp; Price Costs</td>
<td>PAL time correction (GS-22)</td>
<td>Correction transfer from one project/tasks to another project/tasks</td>
</tr>
</tbody>
</table>
# Wave 2 UAT Scenarios – DGS Specific

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<th>Business Process</th>
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</thead>
<tbody>
<tr>
<td>PC3 - Collect, Distribute, &amp; Price Costs</td>
<td>Recalculate Cost &amp; Revenue on Labor Charges</td>
<td>Recalculate Cost/Revenue</td>
</tr>
<tr>
<td>PC3 - Collect, Distribute, &amp; Price Costs</td>
<td>Verify Cost/Bill rate sets</td>
<td>Before recalculation, Verify Cost/Bill rate set up correctly. If correct, proceed with recalculate</td>
</tr>
<tr>
<td>PC3 - Collect, Distribute, &amp; Price Costs</td>
<td>Transfer usage cost/revenue to project</td>
<td>Usage cost/revenue posted to project</td>
</tr>
<tr>
<td>PC3 - Collect, Distribute, &amp; Price Costs</td>
<td>Rate Correction</td>
<td>Rate updated and cost and revenue amount re-calculated</td>
</tr>
<tr>
<td>PC3 - Collect, Distribute, &amp; Price Costs</td>
<td>Project cost distribute to an incorrect cost center</td>
<td>Updated project task owning org/cost center and cost and revenue are re-calculate</td>
</tr>
</tbody>
</table>
Wave 2 FI$Cal Primavera Overview

Primavera is an enhanced Statewide project management solution for managing projects within FI$Cal

- Primavera P6 (P6) – enhanced project scheduling and resource management solution
- Primavera Contract Management (PCM) – enhanced general project management solution

Project can be created as a result of Global Cruise integration or added directly in FI$Cal

Upon project creation in FI$Cal, project can be selected for optional integration with P6 and PCM

Project selected for optional integration will be auto-created in both Primavera applications offering enhanced project management options for that project
FI$Cal Primavera Solution

Applications

Primavera
P6
Schedule Management

PeopleSoft
Project Costing

Primavera
PCM
Project Management

Capabilities

Project Planning & Budgeting
Financial Accounting
Project Budgeting & Costing
Labor Costing
Project Billing
Vendor Award Notification
Contract Management
Supplier Collaboration
E - Document Repository
Contract Lifecycle Management

PeopleSoft
Primavera

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PC to P6 Integration – Option 1

**Primavera P6 – Level N**

1. Create Project
2. Add WBS at the Phase Level
3. Apply Project Template
4. Add Budget @ subcategory level
5. Budget Appears as single Transaction against Proj in PC
6. Post/collect transactions against Project
7. Analysis

**PeopleSoft – Level 1**

1. Add WBS at the Phase Level
2. Apply Project Template
3. Add Budget @ subcategory level
4. Budget Appears as single Transaction against Proj in PC
5. Post/collect transactions against Project
6. Analysis
PC to P6 Integration – Option 2

Primavera P6 – Level N

Apply Project Template

Collect transaction at subcategory level (actuals)

Collect transaction at subcategory level (actuals)

Analysis

Create Project

Add WBS at the Phase Level

Upload Project Budget

Post/collect transactions against Project

Analysis

PeopleSoft – Level 1

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What is included in Wave 2

- **P6**
  - Detailed project schedule and resource management
  - Program level project reporting
  - Resource allocation and over-allocation reporting
  - Workload project reporting

- **PCM**
  - Project document generation, tracking and linking
### Wave 2 UAT Scenarios

<table>
<thead>
<tr>
<th>Business Process</th>
<th>UAT Scenario</th>
<th>Brief Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>PC1 – Create and Maintain Project</td>
<td>Apply a WBS template to project</td>
<td>Add activities and WBS using predefined template</td>
</tr>
<tr>
<td>PC1 – Create and Maintain Project</td>
<td>Add resource and roles assignments</td>
<td>Add resource (employee) and role assignments to activities</td>
</tr>
<tr>
<td>PC1 – Create and Maintain Project</td>
<td>View P6 views</td>
<td>Access and view predefined global views</td>
</tr>
<tr>
<td>PC1 – Create and Maintain Project</td>
<td>Schedule project</td>
<td>Run schedule service</td>
</tr>
<tr>
<td>PC1 – Create and Maintain Project</td>
<td>Create Project Document</td>
<td>Add a project document within the Notices module</td>
</tr>
<tr>
<td>PC1 – Create and Maintain Project</td>
<td>View layout</td>
<td>Select customized layout from Layout view options and view</td>
</tr>
</tbody>
</table>
Scenario – Add WBS from Template

Add WBS from Template

- P6 allows you to add WBS from Template
- User can select which WBS should be added from the template
Scenario – Add WBS from Template

Add Activity Details to a Project

<table>
<thead>
<tr>
<th>Activity ID</th>
<th>Duration</th>
<th>Status</th>
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</thead>
<tbody>
<tr>
<td>A1030</td>
<td>10.0d</td>
<td>Started</td>
</tr>
<tr>
<td>Detail 00999.2.1</td>
<td>0.0d</td>
<td>Finished</td>
</tr>
</tbody>
</table>

- After activities are added they can be configured to capture general information duration.
### Scenario – Add WBS from Template

**Schedule a Project: Establish Activity Relationships**

An activity can have as many relationships as necessary to model the work that must be done. These relationships are used together with activity durations to determine schedule dates.

<table>
<thead>
<tr>
<th>WBS / Activity</th>
<th>Start</th>
<th>Finish</th>
</tr>
</thead>
<tbody>
<tr>
<td>Detail 00999.1.1</td>
<td>01-May-06 08:00 AM</td>
<td>05-May-06 05:00 AM</td>
</tr>
<tr>
<td>00999.2</td>
<td>08-May-06 08:00 AM</td>
<td>19-May-06 05:00 AM</td>
</tr>
<tr>
<td>Detail 00999.2.1</td>
<td>08-May-06 08:00 AM</td>
<td>19-May-06 05:00 AM</td>
</tr>
<tr>
<td>01100</td>
<td>01-May-06 08:00 AM</td>
<td>09-Jun-06 05:00 AM</td>
</tr>
<tr>
<td>00999</td>
<td>15-May-06 08:00 AM</td>
<td>26-May-06 05:00 AM</td>
</tr>
<tr>
<td>Detail 00999.1</td>
<td>15-May-06 08:00 AM</td>
<td>19-May-06 05:00 AM</td>
</tr>
<tr>
<td>Detail 00999.2</td>
<td>22-May-06 08:00 AM</td>
<td>26-May-06 05:00 AM</td>
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</table>

### Successors

<table>
<thead>
<tr>
<th>Project ID</th>
<th>Project Name</th>
<th>Activity ID</th>
<th>Activity Name</th>
<th>Relationship Type</th>
<th>Lag</th>
</tr>
</thead>
<tbody>
<tr>
<td>122170-1</td>
<td>CALIF HIGHWAY PATROL</td>
<td>A1030</td>
<td>Detail 00999.2.1</td>
<td>Finish to Start</td>
<td>0.00</td>
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<tr>
<td></td>
<td></td>
<td></td>
<td></td>
<td>Finish to Start</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
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<td>Finish to Finish</td>
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<td>Start to Start</td>
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<tr>
<td></td>
<td></td>
<td></td>
<td></td>
<td>Start to Finish</td>
<td></td>
</tr>
</tbody>
</table>
Scenario – Add WBS from Template

Run schedule process
Scenario – Assign Resources and Role

View Roles and Resources

You can establish an unlimited number of roles and organize them in a hierarchy for easier management and assignment. Roles can be linked to resources.

The set of roles you assign to an activity defines the activity’s skill requirements.
Scenario – Assign Resources and Role

Assign Resources to Activities

- One can assign resources on the activities
During Project planning assign roles to activities to act as placeholders until you have identified and assigned a resource to fill that role.

Roles set parameters for the skill set of the resource needed to fill that role.
**Scenario – View Reports**

**Assignment Views**

- Create views to determine how information is visually displayed.
- Access to activity views and ability to perform certain actions once inside a view is determined by the creator of the view and your security profile.

---

<table>
<thead>
<tr>
<th>Activity Name</th>
<th>Planned Units</th>
<th>Actual Units</th>
<th>Remaining Units</th>
<th>Display</th>
<th>Total</th>
<th>01-May-06</th>
<th>01-Jun-06</th>
<th>01-Jul-06</th>
<th>01-Aug-06</th>
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</thead>
<tbody>
<tr>
<td>Charles Zhang</td>
<td>964.60h</td>
<td>56.00h</td>
<td>917.48h</td>
<td>Remaining Early Units</td>
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<td>Project Costing_Grants</td>
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<td>Integration</td>
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<td>Investigations and Sur...</td>
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<td>40.00h</td>
<td>Remaining Early Units</td>
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Scenario – Schedule a Project

Update and Schedule

- Update and Revise Project schedule and cost
Scenario – Create Project Document

Add Document
Scenario – Create Project Document

Manage Document

- Tabs are used to group document information.

- Each tab contains additional fields to store document information.
Scenario – View Layouts

View Layouts

- Layouts are applied.
- Filter, sort, and groups applied to document logs to customize how the information is displayed for a certain purpose.
Wave 2 UAT Scenarios

- **Collect Additional UAT Scenarios**
  - Open dialogue to solicit additional UAT Scenarios for usage during UAT
    - PC1 – Create and Maintain Projects
    - PC2 – Create and Maintain Project Budgets
    - PC3 – Collect Distribute and Price Costs
Next Steps

- Provide any additional UAT Scenarios (BUSN242)
- Review and Complete the GL Scenarios as part of the BUSN242 Response Template due **Friday, February 27, 2015**
FI$Cal Project Information:
http://www.fiscal.ca.gov/

or e-mail the FI$Cal Project Team at:
fiscal.cmo@fiscal.ca.gov
APPENDIX
PC1 - Create & Maintain Projects

Scenario – Create Project Team members: Users to assign resources (e.g. employee, role & authority) to tasks.
PC1 - Create & Maintain Projects

Scenario – Create a Project: Create a Project with Project Information

![Project Creation Interface](image)

- **Project Description**: As-Incurred
- **Project ID**: 000000000000000060
- **Project Type**: 4170 Department of Aging
- **Percent Complete**: 0.00 As Of:
- **Project Health**: As Of:

### Project Schedule

- **Start Date**: 01/20/2015
- **End Date**: 01/20/2015

### Additional Dates

- **Date/Time Stamp**: 02/17/15 5:57:11PM
- **User ID**: 10001632

- **Long Description**: 

---


February 18, 2015
PC1 - Create & Maintain Projects

Scenario – Create a Project: Create a Project with assigning of activity
PC1 - Create & Maintain Projects

Scenario – Create a Project: Create a Project with a team
PC1 - Create & Maintain Projects

Scenario – MS Project Import/Export: Exchange data with standard industry construction scheduling software
PC1 - Create & Maintain Projects

Scenario – Run Report for Maintain Project: To Produce Project Listing Report
PC2 - Create & Maintain Projects Budgets

Scenario – Cost Collect - Budget Journal: Create/Produce Cost Collect - Budget Journal (Budget Line)
PC2 - Create & Maintain Projects Budgets

Scenario – Cost Collect - Budget Journal: Create/Produce Cost Collect -
Budget Journal (Budget Header)
PC2 - Create & Maintain Projects Budgets

Scenario - Run Report for Budget: Project Financial Report
PC3 - Collect, Price, & Distribute Project Cost

Scenario – Budget Check Voucher: Users to post a grant to multiple appropriations and funding sources.
PC3 - Collect, Price, & Distribute Project Cost

Scenario – Budget Check Voucher: Users to post a grant to multiple appropriations and funding sources.
PC3 - Collect, Price, & Distribute Project Cost

Scenario – Labor Distribution Cost Collection Process: Track hours expended & automatically generate billing rates based on item quantities or calculations.
PC3 - Collect, Price, & Distribute Project Cost

Scenario – Labor Distribution Cost Collection Process: Track hours expended & automatically generate billing rates based on item quantities or calculations.
PC3 - Collect, Price, & Distribute Project Cost

Scenario – Process Funds Distribution

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*Effective Date: 02/17/2015
Status: Active

PC3 - Collect, Price, & Distribute Project Cost

Scenario – Inbound interface to Add/Update Rate Sets
PC3 - Collect, Price, & Distribute Project Cost

Scenario – Inbound interface to Add/Update Rate Sets
APPENDIX: DGS SPECIFIC SCENARIOS
PC1 - Create & Maintain Projects

Scenario – Create PC Resource Assignment: Users to create resources (e.g. employee, role & authority) to tasks.
PC2 - Create & Maintain Projects Budgets

Scenario – Create an Event: Prepayment and ARF Assessment Fee invoice and revenue will be generated
Scenario – Create an Event: Prepayment and ARF Assessment Fee invoice and revenue will be generated
PC2 - Create & Maintain Projects Budgets

Scenario – Customer Account # (CAN): Change in project - Change CAN # in a project
PC3 - Collect, Distribute, & Price Costs

Scenario – Inbound interface for PC to create Project Transactions for DGS Billing Code related transactions: PC to create Project Transactions for DGS Billing Code related transactions is processed